

ELECTIVES (15 Hours) - Choose 5 Classes

Course		Pre-req	Credits	Term	Grade
ARTM331	Digital Arts & Effects	ART 130 & ART 135 and pre-req or co-req of ART 140 or sophomore standing for non-art majors	3		
ARTM360	Robotic Art	Sophomore Standing	3		
ARTM394	Topics in New Media Art	Sophomore Standing	3		
EMB 326	Digital Compositing	EMB 210 or DFX 307 (≥ C)	3		
JOU 440	Current Topics in Media Ethics	JOU 110, EMB 100, or Junior Standing	3		
DFX 294	Special Introductory Topics in Media Informatics	Instructor Consent	3		
DFX 307	3D Lighting and Texturing	DFX 245 (≥ C)	3		
DFX 317	Virtual Sculpting for Digital Media	DFX 307 (≥ C)	3		
DFX 320	Character Modeling	DFX 309 (≥ C)	3		
DFX 330	Rigging and Animation	DFX 320 (≥ C)	3		
DFX 360	Usability Testing for Digital Media	Junior Standing	3		
DFX 375	Computer Games & Digital Society	45 earned hours or Instructor Consent	3		
DFX 394	Topics: Media Informatics	Instructor Consent	3		
DFX 396	Internship: Media Informatics	Instructor Consent, junior or senior standing, 2.75+ GPA	3		
DFX 417	Advanced Virtual Sculpting for Digital Media	DFX 317 (≥ C)	3		
DFX 426	Advanced Digital Compositing	EMB 326 (≥ C)	3		
DFX 430	Advanced Rigging and Animation	DFX 330 (≥ C)	3		
DFX 440	Advanced Media Interactivity	DFX 340 (≥ C)	3		
DFX 445	Intermediate 3D Modeling and Animation	DFX 245	3		
DFX 492	Directed Research or Creative Work	Junior Standing or Instructor Consent	3		
DFX 495	Study Abroad	Varies by Topic	3		
DFX 496	Senior Practicum	Instructor Consent	3		
DFX 499	Independent Study	Junior or Senior Standing and Instructor Consent	3		
DFX Elective			3		

Approved Exceptions

ANY COI 3xx-4xx ELECTIVE (3 hours)*(ASE, BIS, CIT, CMST, CSC, CYS, DFX, DSC, EMB, HCOM, HIN, INF, JOU, LIN, POP, or PRE)*

Course		Pre-req	Credits	Term	Grade
3xx-4xx			3		

OFFICE USE ONLY**Approved Exceptions**

Students must earn a grade of "C-" or better and a 2.00 GPA in all courses that apply to the major.

Please consult with your advisor and the appropriate University Course Catalog for all other degree requirements.

ALSO: Students may not double count Communication Department courses toward the 3D Digital Design and Visual Effects major and other majors and minors in the Communication Department unless the course is required as the only option in the 3D Digital Design and Visual Effects major and other majors and minors in the Communication Department.