

Section 4.4: Coordinate Systems

March 24, 2008

Abstract

A basis gives us a way of writing each vector \mathbf{v} in a vector space in a unique way, as a linear combination of the basis vectors. The coefficients of the basis vectors can be considered the coordinates of \mathbf{v} in a coordinate system determined by the basis vectors.

Theorem 7: the Unique Representation Theorem

Let $B = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$ be a basis for a vector space V . Then for each \mathbf{x} in V , there exists a unique set of scalars c_1, \dots, c_n such that

$$\mathbf{x} = c_1 \mathbf{b}_1 + \dots + c_n \mathbf{b}_n$$

Suppose not: $\mathbf{x} = \gamma_1 \mathbf{b}_1 + \dots + \gamma_n \mathbf{b}_n$ *Suppose $c_i \neq \gamma_i$*

$$(c_1 - \gamma_1) \mathbf{b}_1 = -[(c_2 - \gamma_2) \mathbf{b}_2 + \dots + (c_n - \gamma_n) \mathbf{b}_n] \Rightarrow \text{dependence!}$$

Don't have dependence, contradiction.

Definition: Coordinates Suppose $B = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$ is a basis for V , and \mathbf{x} is in V . The **coordinates of \mathbf{x} relative to the basis B** are the weights c_1, \dots, c_n such that $\mathbf{x} = c_1 \mathbf{b}_1 + \dots + c_n \mathbf{b}_n$.

$$[\mathbf{x}]_B = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$$

is the **coordinate vector of x (relative to B)**, or the **B -coordinate vector of x** . The mapping

$$\mathbf{x} \mapsto [\mathbf{x}]_B$$

is the **coordinate mapping (determined by B)**.

Example: #1, p. 253

$$B = \left\{ \begin{bmatrix} 3 \\ -5 \end{bmatrix}, \begin{bmatrix} -4 \\ 6 \end{bmatrix} \right\}, [\mathbf{x}]_B = \begin{bmatrix} 5 \\ 3 \end{bmatrix}$$

$$\mathbf{x} = 5 \begin{bmatrix} 3 \\ -5 \end{bmatrix} + 3 \begin{bmatrix} -4 \\ 6 \end{bmatrix} = \begin{bmatrix} 3 \\ -7 \end{bmatrix}$$

The invisible basis

\mathbf{x} looks completely different in the two bases (one of which is unspecified)

Let

$$P_B = [b_1 \ b_2 \ \dots \ b_n]$$

$$\begin{pmatrix} 2.9. \\ P_B = \begin{bmatrix} 3 & -4 \\ -5 & 6 \end{bmatrix} \\ x = \begin{bmatrix} 3 & -4 \\ -5 & 6 \end{bmatrix} \begin{bmatrix} 5 \\ 3 \end{bmatrix} = \begin{bmatrix} 3 \\ -7 \end{bmatrix} \end{pmatrix}$$

Then

$$x = P_B [x]_B$$

is the link between the standard basis representation of x (on the left) and the representation of x in the basis B .

This suggests that

$$P_B^{-1} x = [x]_B$$

is the link in the opposite direction (and it is!).

Example: #5, p. 254

$$\underline{b}_1 = \begin{bmatrix} 1 \\ -3 \end{bmatrix} \quad \underline{b}_2 = \begin{bmatrix} 2 \\ -5 \end{bmatrix} \quad x = \begin{bmatrix} -2 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ -3 & -5 \end{bmatrix} (x)_B$$

Solve this linear system: $\begin{bmatrix} 1 & 2 & -2 \\ -3 & -5 & 1 \end{bmatrix} \sim$

$$\begin{bmatrix} 1 & 2 & -2 \\ 0 & 1 & -5 \end{bmatrix} \quad \begin{array}{l} x_1 = -2 - 2(x_2) = 8 \\ x_2 = -5 \end{array}$$

$$(x)_B = \begin{bmatrix} 8 \\ -5 \end{bmatrix}_B$$

Example: #14, p. 254

$$B = \{1 - t^2, t \cdot t^2, 2 - 2t + t^2\} \text{ is a basis}$$

for P_2 . Find $[p(t)]_B$, where

$$p(t) = 3 + t - 6t^2.$$

$$= c_1 \underline{b}_1 + c_2 \underline{b}_2 + c_3 \underline{b}_3$$

$$\underline{b}_1 = 1 - t^2 \quad \underline{b}_2 = t \cdot t^2 \quad \underline{b}_3 = 2 - 2t + t^2$$

Standard basis: $\{1, t, t^2\}$

$$\begin{matrix} P_B \\ \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & -2 \\ -1 & -1 & 1 \end{bmatrix} \end{matrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ -6 \end{bmatrix} \quad \text{solve for the coefficients } c_i$$

Theorem 8: Let $B = \{b_1, \dots, b_n\}$ be a basis for a vector space

V . Then the coordinate mapping $\mathbf{x} \mapsto [\mathbf{x}]_B$ is a one-to-one linear transformation from V onto \mathbb{R}^n .

This is an example of an *isomorphism* (“same form”) from V onto W . These spaces are essentially indistinguishable.

Example: #23, p. 254

Example: #24, p. 254