

## MAT225 Section Summary: 1.4

### The Matrix Equation $A\mathbf{x} = \mathbf{b}$

#### 1. Definitions

- **product of matrix  $A$  and vector  $\mathbf{x}$**

If  $A$  is an  $m \times n$  matrix, with columns  $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_n$ , and if  $\mathbf{x}$  is in  $\mathbb{R}^n$ , then the product of  $A$  and  $\mathbf{x}$  is the linear combination of the columns of  $A$  using the corresponding entries in  $\mathbf{x}$  as weights; that is,

$$A\mathbf{x} = [\mathbf{a}_1 \mathbf{a}_2 \dots \mathbf{a}_n] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = x_1 \mathbf{a}_1 + x_2 \mathbf{a}_2 + \dots + x_n \mathbf{a}_n$$

- **identity matrix**

a matrix with 1's on the diagonal (top left to bottom right), and 0 everywhere else.

#### 2. Theorems/Formulas

**Theorem Four** (p. 43): Let  $A$  be an  $m \times n$  matrix. Then the following statements are logically equivalent. That is, for a particular  $A$ , either they are all true statements or they are all false.

- (a) For each  $\mathbf{b}$  in  $\mathbb{R}^m$ , the equation  $A\mathbf{x} = \mathbf{b}$  has a solution.
- (b) Each  $\mathbf{b}$  in  $\mathbb{R}^m$  is a linear combination of the columns of  $A$ .
- (c) The columns of  $A$  span  $\mathbb{R}^m$ .
- (d)  $A$  has a pivot position in every row.

**Theorem Five** (p. 45): If  $A$  is an  $m \times n$  matrix,  $\mathbf{u}$  and  $\mathbf{v}$  are vectors in  $\mathbb{R}^n$ , and  $c$  is a scalar, then:

(a)  $A(\mathbf{u} + \mathbf{v}) = A\mathbf{u} + A\mathbf{v}$

(b)  $A(c\mathbf{u}) = c(A\mathbf{u})$

### 3. Properties/Tricks/Hints/Etc.

Row-Vector rule for computing  $A\mathbf{x}$ :

If the product  $A\mathbf{x}$  is defined, then the *ith* entry in the vector  $A\mathbf{x}$  (yes, it's a vector!) is the sum of the products of corresponding entries from row *i* of  $A$  and from the vector  $\mathbf{x}$ .

### 4. Summary

Once again, we yet another representation for a system of linear equations – my god, will it never end? This is the last we'll examine, and probably the most important. Theorem four pulls all these forms together. Spans, pivots, linear combinations, matrix equations collide!

Matrix/vector multiplication is defined. One form that I find particularly useful is the so-called “row-vector rule”: a row of the matrix slams into the variable vector  $\mathbf{x}$ , to produce a single entry in the  $\mathbf{b}$  vector.