Section 7.2: Logic Networks

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Abstract

We examine the relationship between the abstract structure of a Boolean algebra and the practical problem of creating logic networks for solving problems. There is a fundamental equivalence between Truth Functions, Boolean Expressions, and Logic Networks which allows us to pass from one to the other.

1 An Example Application, and Fundamental Parallels

Example: Two light switches, one light!

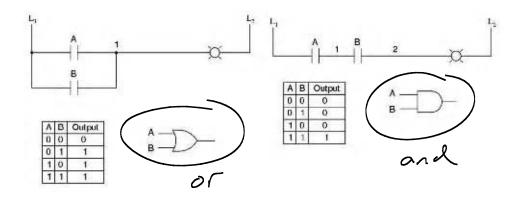
The problem is as follows: A light at the bottom of some stairs is controlled by two light switches, one at each end of the stairs. The two switches should be able to control the light independently. How do we wire the light?

• A Truth Function

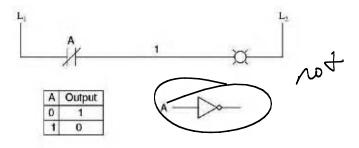
• A Boolean Expression
$$\begin{vmatrix}
s_1 & s_2 & L \\
o_n & o_n & o_n \\
o_n$$

• A Logic Network (Basic Mechanics and Conventions)

- Input or output lines are not tied together except by passing through gates:
 - * OR gate
 - * AND gate



* NOT gate



- Lines can be split to serve as input to more than one device.
- There are not loops with output of a gate serving as input to the same gate (feedback).
- There are no delay elements.

2 Applications

2.1 Converting Truth Tables to Boolean Expressions (Canonical Sum-of-Products Form)

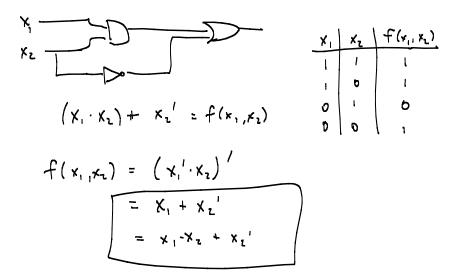
Example: Practice 11, p. 485/558

Example: Exercise 10/11, p. 495/568

2.2 Converting Boolean Expressions to Logic Networks

2.3 Converting Logic Networks to Truth Functions or Boolean Expressions

Example: Exercise 2, p. 493/567



2.4 Simplifying Canonical Form

We can use properties of Boolean algebra to simplify the canonical form, creating a much simpler logic network as a result.

Example: Practice 11, p. 485/558

(Alredy above)

2.5 Adding Binary numbers

Half-Adders and Full-Adders

| Address | Address

Half-Adder: Adds two binary digits.

write:
$$s = x_1'x_2 + x_1x_2'$$
 Carried:
$$c = x_1x_2$$

Note, however, that the half-adder doesn't implement s in this way: instead,

Questions:

$$s = (x_1 + x_2) \cdot (x_1 x_2)' = (x_1 + x_2)(x_1' + x_2')$$

$$= x_1' + x_1 x_2' + x_2 x_1' + x_2' x_2'$$

1 How?

Full-Adder: Adds two digits plus the carry digit (made up of two halfadders, essentially!).

- Give c_{i-1}, x_i, y_i
- Simply use a half-adder to add the carry digit c_{i-1} to the sum digit s of a half-adder of x_i , y_i , to get s_i .
- ullet To get the carry digit c_i , compare carry digits of both half-adders, to see if either gives a 1 (in which case $c_i = 1$).

