

Lab 2: Student Assignment

Week 2, January 18-24

MAT 229, Spring 2021

Special Constants

Standard notation	Mathematica notation
$\pi \approx 3.14159$	Pi
$e \approx 2.71828$	E

Commands

Functionality	Mathematica notation
plot the graph of a function	Plot[...]
square root of something, $\sqrt{\dots}$	Sqrt[...]
absolute value of something, $ \dots $	Abs[...]
sine of something (radian mode), $\sin(\dots)$	Sin[...]
cosine of something (radian mode), $\cos(\dots)$	Cos[...]
tangent of something (radian mode), $\tan(\dots)$	Tan[...]
natural logarithm of something, $\ln(\dots)$	Log[...]

Exercises to submit

Exercise 1

The linear approximation for a function $f(x)$ at $x = a$ is the $mx + b$ that comes from the tangent line $y = mx + b$ to $f(x)$ at $x = a$. It provides a simple approximation to $f(x)$ for values of x near a .

$$f(x) \approx mx + b$$

Let $f(x) = 2^x - 2x + 3$.

- Define this function in Mathematica.

```
f[x_] := 2^x - 2 x + 3
```

Now let's use this function to create the tangent line at a given value $x=x_0$. (Notice that the semi-colon suppresses reporting of the value of x_0):

```
In[103]:= x0 = 0;
          f'[x0]
          f[x0]
          f'[x0] (x - x0) + f[x0]
```

```
Out[104]= -2 + Log[2]
```

```
Out[105]= 4
```

```
Out[106]= 4 + x (-2 + Log[2])
```

- Determine the linear approximation for $f(x)$ at $x = 0$.

$$mx + b = 4 + x(-2 + \text{Log}[2])$$

- What is the absolute value (decimal) of the difference between $f(1)$ and your linear approximation at $x = 1$?

Let's use our powers as mathematicians to name something:

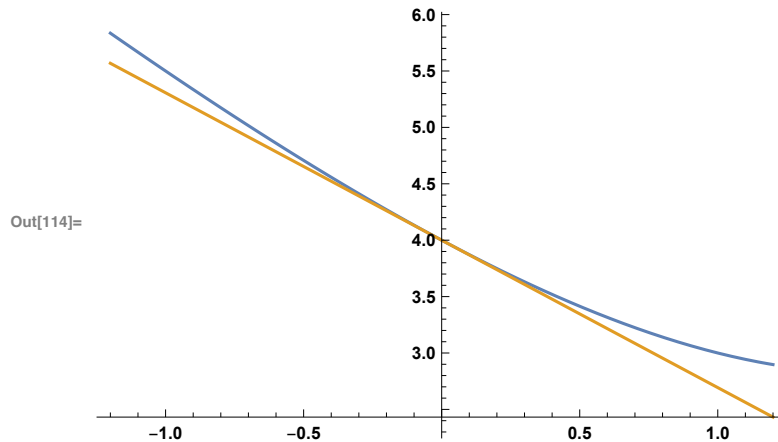
```
In[109]:= tangent[x_] := 4 + x (-2 + Log[2])
          Abs[f[1] - tangent[1]]
          N[%]
```

```
Out[110]= 1 - Log[2]
```

```
Out[111]= 0.306853
```

and let's check that things make sense:

```
In[114]:= Plot[{f[x], tangent[x]}, {x, -1.2, 1.2}]
```



- What is the absolute value (decimal) of the difference between $f(-1)$ and your linear approximation at $x = -1$?

```
In[112]:= Abs[f[-1] - tangent[-1]]
N[%]
```

```
Out[112]= -1/2 + Log[2]
```

```
Out[113]= 0.193147
```

Exercise 2

Let $f(x) = \frac{e^{-x^2-x-1}}{x^2+1}$.

- Define this function in Mathematica.

Note that for this one I defined the function as “f2” -- if you want to avoid collisions, you can give each function in a notebook a unique name. Remember your power as a mathematician -- to name things!

```
f2[x_] := E^(-x^2 - x - 1) / (x^2 + 1)
```

- Use your function to determine the y -intercept of $y = f(x)$. Get a decimal value.

```
N[f2[0]]
```

- Get all real-valued critical numbers for $f(x)$ as decimal values.

```
In[117]:= NSolve[f2'[x] == 0, x, Reals]
```

```
Out[117]= {{x -> -0.258056}}
```

- Evaluate $f(x)$ at your critical numbers to determine the y -values of the critical points.

```
In[118]:= f2[-0.25805587247847267]
```

```
Out[118]= 0.417694
```

- Evaluate $f''(x)$ at your critical numbers to determine if each is a local maximum or a local minimum.

```
In[119]:= f2''[-0.25805587247847267]
```

```
Out[119]= -1.52082
```

Local minimum points: none

Local maximum points: (-0.25805587247847267, -1.52082)

- Get all real-valued second-order critical numbers for $f(x)$ as decimal values, i.e. solve $f''(x) = 0$. These are points about which concavity can change, the inflection points.


```
In[120]:= NSolve[f2''[x] == 0, x, Reals]
```

```
Out[120]= {{x -> -0.775715}, {x -> 0.236704}}
```

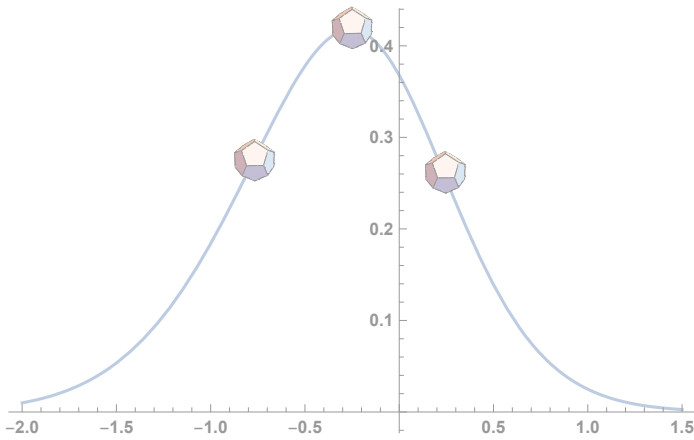
Inflection points:

- Make a plot of the graph of $f(x)$ to verify your calculations for the y -intercept, the local max/min, and the inflection points.

I think that I'll have a little fun here:

```
Show[
  Plot[f2[x], {x, -2, 1.5}],
  ListPlot[
    {
      {-0.775714860650307`, f2[-0.775714860650307`]},
      {0.23670380674925937`, f2[0.23670380674925937`]},
      {-0.25805587247847267`, f2[-0.25805587247847267`]}
    }, PlotMarkers -> {}]
]
```

Out[125]=



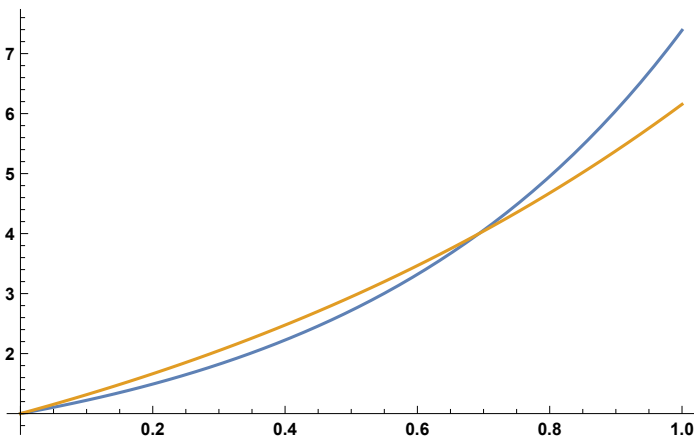
Exercise 3

Let $g(x) = e^{2x}$ and $h(x) = 3e^x - 2$.

- Plot the graphs of $g(x)$ and of $h(x)$ together on the same axes for various ranges of x -values until you have one that clearly shows the region bounded by these two graphs.

```
In[132]:= g[x_] := E^(2 x)
          h[x_] := 3 E^x - 2
          Plot[{g[x], h[x]}, {x, 0, 1}]
```

Out[134]=



- Get decimal numbers for the x -values of the intersection points.

Intersection points: $x \approx 0, 0.693147$

```
In[136]:= NSolve[g[x] == h[x], x, Reals]
```

```
Out[136]:= {{x -> 0.}, {x -> 0.693147}}
```

- Find the area of the region bounded by $y = g(x)$ and $y = h(x)$.

Area: **0.113706**

We can see that h is on top, because ultimately g has to grow faster!

```
In[137]:= NIntegrate[h[x] - g[x], {x, 0, 0.6931471805599453`}]
```

```
Out[137]:= 0.113706
```

Exercise 4

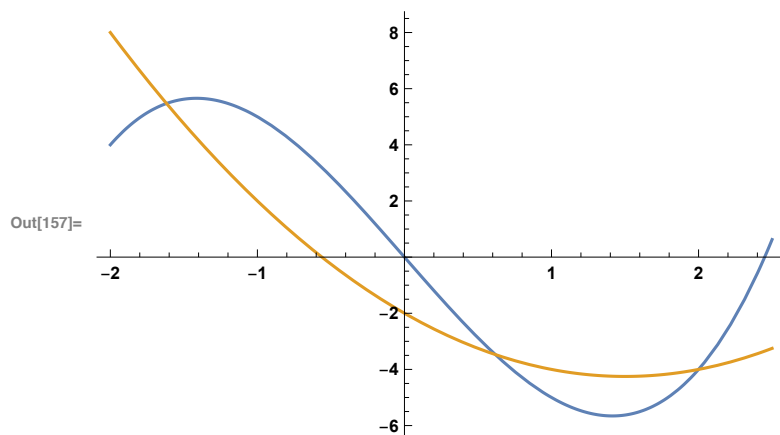
Let $g(x) = x^3 - 6x$ and $h(x) = x^2 - 3x - 2$.

```
In[154]:= g[x_] := x^3 - 6 x
```

```
h[x_] := x^2 - 3 x - 2
```

- Plot the graphs of $g(x)$ and of $h(x)$ together on the same axes for various ranges of x -values until you have one that clearly shows the regions bounded by these two graphs.

```
In[157]:= Plot[{g[x], h[x]}, {x, -2, 2.5}]
```



- Get exact numbers for the x -values of the intersection points.

Intersection points: $x = 2, \frac{1}{2}(-1 - \sqrt{5}), \frac{1}{2}(-1 + \sqrt{5})$

```
In[159]:= Solve[g[x] == h[x], x]
```

```
Out[159]:= {{x -> 2}, {x -> 1/2(-1 - Sqrt[5])}, {x -> 1/2(-1 + Sqrt[5])}}
```

- Find the combined area of the regions bounded by $y = g(x)$ and $y = h(x)$.

Area: **5.94605**

```
In[161]:= Integrate[Abs[g[x] - h[x]], {x,  $\frac{1}{2}(-1 - \sqrt{5})$ , 2}]
```

```
N[%]
```

```
Out[161]:=  $\frac{25}{24}(-1 + 3\sqrt{5})$ 
```

```
Out[162]:= 5.94605
```

Exercise 5

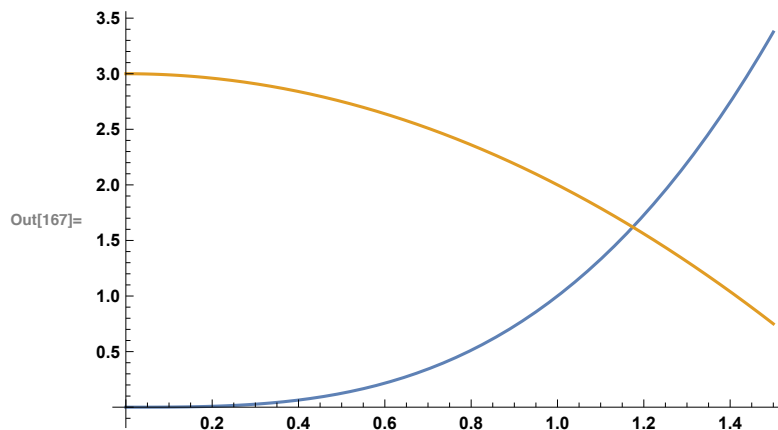
Let $p(x) = x^3$ and $q(x) = -x^2 + 3$.

```
In[163]:= p[x_] := x ^ 3
```

```
q[x_] := -x ^ 2 + 3
```

- Plot the graphs of $g(x)$ and of $h(x)$ together on the same axes for various ranges of x -values in the first quadrant until you have one that clearly shows the regions bounded by these two graphs for $x \geq 0$.

```
In[167]:= Plot[{p[x], q[x]}, {x, 0, 1.5}]
```



- Get the x -values of that intersection point.

Intersection point: $x \approx 1.17456$

```
In[170]:= NSolve[p[x] == q[x], x, Reals]
```

```
Out[170]:= {{x -> 1.17456}}
```

- Find the volume for the solid obtained by rotating about the x -axis the region bounded by $y = p(x)$ and $y = q(x)$ for $x \geq 0$.

Volume: 23.049

```
In[173]:= Integrate[Pi (q[x]^2 - p[x]^2), {x, 0, 1.1745594102929802`}]
```

```
Out[173]:= 23.049
```